

Cluster Innovation Centre University of Delhi

Analysis of Traffic Congestion in North Campus using simulations and Deep Reinforcement Learning

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Introduction

With traffic congestion being a persistent problem in the North Campus of the University of Delhi, we aim to find a viable solution to this problem. We have integrated traditional traffic simulations, realtime traffic data collection, event-based scenario analysis, and advanced traffic signal control using Deep Reinforcement Learning (DRL) to develop a traffic management solution for the area. Further, we believe integrating this system with smart city infrastructure components can contribute to an efficient transport network.

Technologies Used

For the simulations, UXSim was used. UXsim is an open-source macroscopic and mesoscopic network traffic flow simulator developed in Python.

Continuous Time Simulation

Continuous time simulations allow for the precise modeling of vehicle accelerations, decelerations, and queue formations, providing a more accurate depiction of traffic flow and congestion. Unlike discrete time simulations that update the system state at fixed intervals, continuous time simulations capture events as they occur in real-time

For map generation OSM was used. OpenStreetMap (OSM) is a free, open geographic database updated and maintained by a community of volunteers via open collaboration.



OpenStreetMap



Methodology

We used UXSim in python for the simulation and (OSM)OpenStreetMap somewhat qet α to





Some Simulations

results: average speed: 7.9 m/s number of completed trips: 11930 / 35750 average travel time of trips: 2462.1 s average delay of trips: 2332.9 s 0.948 delay ratio:

Ramjas/Miranda Simulation Statistics

results:

average speed: 7.8 m/s 17475 / 71500 number of completed trips: average travel time of trips: 1794.4 s average delay of trips: 1666.4 s delay ratio: 0.929 Malkagani/Vishwavidhyalaya Simulation Statistics



accurate map of Delhi University North Campus

meticulously We then cleaned this map to include only intersections that are roads and somewhat central in the campus and removed dead ends.



Classes end at Ramjas: 0-3600s Classes end at Miranda: 3600s - 7200s

These simulations help us better understand the congestion points. The one found were: e G.T.B. Road Bridge, the Ramjas-St. Stephen's intersection, the Patel Chest Institute Intersection, Gate No. 3 Intersection, and the GTB Khalsa Intersection.

Deep Reinforcement Learning

To enhance traffic flow efficiency we implemented a Deep Reinforcement Learning (DRL) based traffic signal control system. We first implemented it on a 9 block set, then the intersection near Ramjas College and St. Stephen's College, which frequently experiences significant congestion was chosen.

Deep Reinforcement Learning (DRL) uses a trial-and-error approach where an agent learns to control traffic lights (actions) by observing traffic conditions (state) and receiving rewards for minimizing congestion. The agent employs a Deep Q-Network (DQN) with experience replay and target network updates to optimize traffic flow through the intersection.



signal timings based on real-time traffic DRL algorithm improved traffic flow efficiency and

counted the vehicles we saw in a 5 minute time frame. We tried to do this many times as we as could to get a better random sample that is less dependent on time, day, etc.



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